



## INKY HANDS



A strip of masking tape is attached to the top of the stone's handle, (Masking tape must be used first for easy removal).

A strip of duck/gaffer tape is placed on top. The tape should be waterproof so that the ink is not absorbed. Using a marker pen colour in the tape on top of the handle.

With the correct grip, the player must deliver the stone. If the stone is delivered perfectly, there will be no ink on the hand.

If however a fault is demonstrated, the ink will be transferred onto the hand.

Two coloured pens can be used i.e. blue for a clockwise handle, red for an anti clockwise handle.

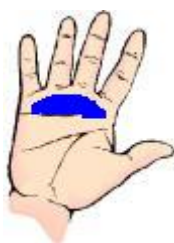
**N.B.** If you use permanent marker – a reminder of fault will be with participant for a few washes!



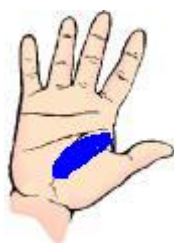
A guide to faults...



Leans on stone during delivery



Pulls clockwise handle on



Pushes anti-clockwise handle on



Grip incorrect - thumb on top of stone



Tweaks all handles on

It should be noted however that although a fault is diagnosed, it may require a change elsewhere in the delivery to correct the problem. e.g. participant leans on stone because feet are not in the correct position and or balance is poor.